## PH 534: COMPUTATIONAL LAB (0-0-6: 3)

- 1. Matrix addition, subtraction and multiplication
- 2. Transpose of a matrix
- 3. Roots of algebraic equations Newton-Raphson method
- 4. Least-squares curve fitting Straight-line fit and Exponential fit
- 5. Solution of simultaneous linear algebraic equations Gauss elimination method
- 6. Solution of simultaneous linear algebraic equations Gauss-Seidel method
- 7. Interpolation Lagrange method
- 8. Numerical differentiation
- 9. Numerical Integration Trapezoidal, Simpson and Gaussian Quadratures rules
- 10. Solution of ordinary differential equations Runge-Kutta 2<sup>nd</sup> /4<sup>th</sup> order method
- 11. Uniform random number generation Park and Miller method
- 12. Gaussian random number generation Box and Muller method
- 13. Monte Carlo simulation of radioactive decay

## **Text Books and References:**

- 1. G. L. Squires, "Practical Physics", Cambridge University Press.
- 2. V. Rajaraman, "Computer Oriented Numerical Methods", PHI Learning Publishers.
- 3. H. M. Antia, "Numerical Methods for Scientists and Engineers", Hindustan Book Agency.
- 4. K. P. N. Murthy, "Monte-Carlo Methods in Statistical Physics", University Press.